Name: Toritaka Hoshika

Clan: Crab

School/Rank: 2

Insight: 185 Rank: 3

Age: 14 Sex: F Position: Bushi Gunso

Weapon Tetsubo/Dai Tsuchi

Attack	8k3+6 (-10 armor/-2 carapace)	DR	4k3+3
Abilities	Way of the Crab, Mountain Does Not Move, Death Trance, Crab Hands, Strength of Earth		
Secondary	8k3+3 (-5 armor/-1 carapace)	DR	5k3+3

Defenses

TN	25	Current	31(36)
Armor	10	Magic	Magic Resistance
Abilities	Defense + kata		

Movement

Initiative	5k3
Current	
Distance	30

3 Void	Points Spent
3 Air	3 Awareness
	3 Reflexes
3 Water	3 Strength
	3 Perception
3 Fire	3 Agility
	3 Intelligence
3 Earth	3 Stamina
	3 Willpower

Skills

Free Raises	Skill	Ranks	Emphases	Mastery	School Skill
	Battle	3	Specific Enemy Shadowlands		☑
	Defense	3			☑
	Heavy Weapons	4	+1, Tetsubo		☑
	Jiujutsu	3			☑
	Kenjutsu	3	+1		☑
	Kyujutsu	3	+1		☑
	Lore (Shadowlands)	3			☑
	Iaijutsu	1	+1		☐
	Hunting	1			☐
	Acting	2			☐
	Meditation	2			☐
	Lore (Maho)	1			☐
	Heraldry	1			☐
	Etiquette	2			☐
	Investigation	2			☐
	Horsemanship	1			☐

Bonus Insight: _____

Wounds

Wound Level	Total	Current
Healthy (+0)	6	
Nicked (+3)	6	
Grazed (+5)	6	
Hurt (+10) Water -1 for movement	6	
Injured (+15)	6	
Crippled (+20) Water -3 for movement	6	
Down (+40) Must spend void to act Water -5 for movement	6	
Out Cannot act	15	

(Earth x 2 per level, Earth x 5 for Out)

Experience Points	2

Techniques/Special Abilities

Way of the Crab - add earth ring to the total of any attack and damage roll in melee. No armor penalty except stealth

Mountain Does Not Move - spend void point to make raw earth roll (6k3) vs number of wounds. Earth + school rank - resist knockdown

Honor: 2 ☑ ☑ ☑ ☑ ☑ ☐ ☐ ☐ ☐ ☐

Glory: 4 (+1) ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Status: 1 ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Taint: ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Shadow: ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Koku: 4

Bu: _____

Zeni: 18

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Equipment

Item	Quality	Notes
Katana		
Wakizashi		
Yumi Bow		
Tetsubo		
Dai Tsuchi		
Heavy Armor		
Kimonos		
Sandals		
Jade - one finger		
Map of City of Remembrance		
Jade Tetsubo Necklace		
Kimono	Superior	
Kimonos		Koro's mother is buying (5 koku) for court
accessories		
Katana	fine	unknown maker's mark

Advantages

Death Trance (3) +3 vs fear
Crab Hands (6) +1 weapon level
Strength of Earth (2) additional wound levels

Disadvantages

Touch of the Kami (4)
Brash (3)

Description/Heritage

Artist's Touch - acting level 2
Honored Ancestor - Battle of the Kumi Waste
Honored Ancestor - Family Magistrate (+1 glory in Toritaka lands)

Ancestor

Name: Rank:
Profession: Drive:
Benefit:
Description:

Arsenal

Weapon	Range	Attack	DR	Abilities
Tetsubo		8k3+6	4k3+3	-2 to carapace, -10 to armor
Dai Tsuchi		8k3+3	5k3+3	-1 to carapace, -5 to armor
Katana		7k3+3	6k2+3	
Yumi Bow		6k3	5k2	Willow Leaf armor
Yumi Bow		6k3	4k2	Armor Piercing armor

Kata

Name	Mastery	Preparation	Duration	Description
Stance of the Wall				+5 to be hit, free raise vs any opponent who has moved this round or is attempting to pass, + void point to increase either

Martial Arts

Style	Rank	Description

Network

Champion | Daimyo | Lord

Name	Relation	Position	Notes
			Year 1170
			rate of heal (2 x earth, overnight)